

Package ‘wk’

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Title Lightweight Well-Known Geometry Parsing

Version 0.3.3

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Description Provides a minimal R and C++ API for parsing well-known binary and well-known text representation of geometries to and from R-native formats. Well-known binary is compact and fast to parse; well-known text is human-readable and is useful for writing tests. These formats are only useful in R if the information they contain can be accessed in R, for which high-performance functions are provided here.

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Encoding UTF-8

LazyData true

RoxygenNote 7.1.1

LinkingTo Rcpp

Imports Rcpp

Suggests testthat, vctrs (>= 0.3.0), wkutils, sf

URL <https://paleolimbot.github.io/wk/>,
<https://github.com/paleolimbot/wk>

BugReports <https://github.com/paleolimbot/wk/issues>

NeedsCompilation yes

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new_wk_rct	<i>S3 details for rct objects</i>
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Description

S3 details for rct objects

Usage

new_wk_rct(x)

Arguments

x A `rct()`

new_wk_wkb	<i>S3 Details for wk_wkb</i>
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Description

S3 Details for wk_wkb

new_wk_xy

S3 details for xy objects

Description

S3 details for xy objects

Usage

```
new_wk_xy(x = list(x = double(), y = double()))  
new_wk_xyz(x = list(x = double(), y = double(), z = double()))  
new_wk_xym(x = list(x = double(), y = double(), m = double()))  
new_wk_xyzm(x = list(x = double(), y = double(), z = double(), m = double()))  
validate_wk_xy(x)  
validate_wk_xyz(x)  
validate_wk_xym(x)  
validate_wk_xyzm(x)
```

Arguments

x A `xy()` object.

plot.wk_wkt

Plot well-known geometry vectors

Description

Plot well-known geometry vectors

Usage

```
## S3 method for class 'wk_wkt'  
plot(  
  x,  
  ...,  
  asp = 1,  
  bbox = NULL,  
  xlab = "",
```

```

    ylab = "",
    rule = "evenodd",
    add = FALSE
)

## S3 method for class 'wk_wkb'
plot(
  x,
  ...,
  asp = 1,
  bbox = NULL,
  xlab = "",
  ylab = "",
  rule = "evenodd",
  add = FALSE
)

## S3 method for class 'wk_wkxsp'
plot(
  x,
  ...,
  asp = 1,
  bbox = NULL,
  xlab = "",
  ylab = "",
  rule = "evenodd",
  add = FALSE
)

```

Arguments

x	A wkt() , wkb() , or wkxsp() vector.
...	Passed to plotting functions for features: graphics::points() for point and multipoint geometries, graphics::lines() for linestring and multilinestring geometries, and graphics::polypath() for polygon and multipolygon geometries.
asp	Passed to graphics::plot()
bbox	The limits of the plot in the form returned by wkxsp_ranges() .
xlab	Passed to graphics::plot()
ylab	Passed to graphics::plot()
rule	The rule to use for filling polygons (see graphics::polypath())
add	Should a new plot be created, or should x be added to the existing plot?

Value

The input, invisibly.

Examples

```
# requires the wkutils package
if (requireNamespace("wkutils")) {
  plot(as_wkt("LINESTRING (0 0, 1 1)"))
  plot(as_wkb("LINESTRING (0 0, 1 1)"))
  plot(as_wkxsp("LINESTRING (0 0, 1 1)"))
}
```

rct	<i>2D rectangle vectors</i>
-----	-----------------------------

Description

2D rectangle vectors

Usage

```
rct(xmin = double(), ymin = double(), xmax = double(), ymax = double())
```

```
as_rct(x, ...)
```

```
## S3 method for class 'rct'
as_rct(x, ...)
```

```
## S3 method for class 'matrix'
as_rct(x, ...)
```

```
## S3 method for class 'data.frame'
as_rct(x, ...)
```

Arguments

xmin, ymin, xmax, ymax	Rectangle bounds.
x	An object to be converted to a <code>rct()</code> .
...	Extra arguments passed to <code>as_rct()</code> .

Value

A vector along the recycled length of bounds.

Examples

```
rct(1, 2, 3, 4)
```

vctrs-methods

Vctrs methods

Description

Vctrs methods

Usage

`vec_cast.wk_wkb(x, to, ...)`

`vec_ptype2.wk_wkb(x, y, ...)`

`vec_cast.wk_wkt(x, to, ...)`

`vec_ptype2.wk_wkt(x, y, ...)`

`vec_cast.wk_wksxp(x, to, ...)`

`vec_ptype2.wk_wksxp(x, y, ...)`

`vec_cast.wk_xy(x, to, ...)`

`vec_ptype2.wk_xy(x, y, ...)`

`vec_cast.wk_xyz(x, to, ...)`

`vec_ptype2.wk_xyz(x, y, ...)`

`vec_cast.wk_xym(x, to, ...)`

`vec_ptype2.wk_xym(x, y, ...)`

`vec_cast.wk_xyzm(x, to, ...)`

`vec_ptype2.wk_xyzm(x, y, ...)`

Arguments

`x, y, to, ...` See [vctrs::vec_cast\(\)](#) and [vctrs::vec_ptype2\(\)](#).

wkb

Mark lists of raw vectors as well-known binary

Description

Mark lists of raw vectors as well-known binary

Usage

```
wkb(x = list())

parse_wkb(x)

as_wkb(x, ...)

## S3 method for class 'character'
as_wkb(x, ...)

## S3 method for class 'wk_wkb'
as_wkb(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  endian = NULL
)

## S3 method for class 'wk_wkt'
as_wkb(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  endian = NULL
)

## S3 method for class 'wk_wkxsp'
as_wkb(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  endian = NULL
)
```



```
## S3 method for class 'blob'
as_wkb(x, ...)

## S3 method for class 'WKB'
as_wkb(x, ...)

## S3 method for class 'blob'
as_wkxsp(x, ...)

## S3 method for class 'WKB'
as_wkxsp(x, ...)
```

Arguments

x	A <code>list()</code> of <code>raw()</code> vectors or NULL.
...	Unused
include_z	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
include_m	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
include_srid	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
endian	For WKB writing, 0 for big endian, 1 for little endian. Defaults to <code>wk_platform_endian()</code> (slightly faster).

Value

A `new_wk_wkb()`

Examples

```
wkb(wkt_translate_wkb("POINT (20 10)"))
```

wkb_format

Format well-known geometry for printing

Description

Provides an abbreviated version of the well-known text representation of a geometry. This returns a constant number of coordinates for each geometry, so is safe to use for geometry vectors with many (potentially large) features.

Usage

```
wkb_format(wkb, max_coords = 3)
```

```
wkt_format(wkt, max_coords = 3)
```

```
wksxp_format(wksxp, max_coords = 3)
```

Arguments

wkb	A list() of raw() vectors, such as that returned by sf::st_as_binary().
max_coords	The maximum number of coordinates to include in the output.
wkt	A character vector containing well-known text.
wksxp	A list() of classed objects

Value

A character vector of abbreviated well-known text.

Examples

```
wkt_format("MULTIPOLYGON (((0 0, 10 0, 0 10, 0 0)))")
wkb_format(
  wkt_translate_wkb(
    "MULTIPOLYGON (((0 0, 10 0, 0 10, 0 0)))"
  )
)
```

wkb_problems

Validate well-known binary and well-known text

Description

Validate well-known binary and well-known text

Usage

```
wkb_problems(wkb)
```

```
wkt_problems(wkt)
```

```
wksxp_problems(wksxp)
```

Arguments

wkb	A list() of raw() vectors, such as that returned by sf::st_as_binary().
wkt	A character vector containing well-known text.
wksxp	A list() of classed objects

Value

A character vector of parsing errors. NA signifies that there was no parsing error.

Examples

```
# well-known text
wkt_problems(c("POINT EMPTY", "POINT (20 30)"))

# well-known binary
wkb <- wkt_translate_wkb("POINT (30 10)", endian = 1)[[1]]
wkb_bad <- wkb
wkb_bad[2] <- as.raw(255)
wkb_problems(list(wkb, wkb_bad))
```

wkb_translate_wkt *Translate between WKB and WKT*

Description

Translate between WKB and WKT

Usage

```
wkb_translate_wkt(
  wkb,
  include_z = NA,
  include_m = NA,
  include_srid = NA,
  precision = 16,
  trim = TRUE
)

wkb_translate_wkb(
  wkb,
  include_z = NA,
  include_m = NA,
  include_srid = NA,
  endian = wk_platform_endian(),
  buffer_size = 2048
)

wkb_translate_wkxsp(wkb, include_z = NA, include_m = NA, include_srid = NA)

wkt_translate_wkt(
  wkt,
  include_z = NA,
```

```

    include_m = NA,
    include_srid = NA,
    precision = 16,
    trim = TRUE
  )

wkt_translate_wkb(
  wkt,
  include_z = NA,
  include_m = NA,
  include_srid = NA,
  endian = wk_platform_endian(),
  buffer_size = 2048
)

wkt_translate_wkxsp(wkt, include_z = NA, include_m = NA, include_srid = NA)

wkxsp_translate_wkt(
  wkxsp,
  include_z = NA,
  include_m = NA,
  include_srid = NA,
  precision = 16,
  trim = TRUE
)

wkxsp_translate_wkb(
  wkxsp,
  include_z = NA,
  include_m = NA,
  include_srid = NA,
  endian = wk_platform_endian(),
  buffer_size = 2048
)

wkxsp_translate_wkxsp(wkxsp, include_z = NA, include_m = NA, include_srid = NA)

wk_platform_endian()

```

Arguments

<code>wkb</code>	A <code>list()</code> of <code>raw()</code> vectors, such as that returned by <code>sf::st_as_binary()</code> .
<code>include_z</code> , <code>include_m</code> , <code>include_srid</code>	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
<code>precision</code>	The rounding precision to use when writing (number of decimal places).
<code>trim</code>	Trim unnecessary zeroes in the output?

endian	For WKB writing, 0 for big endian, 1 for little endian. Defaults to <code>wk_platform_endian()</code> (slightly faster).
buffer_size	For WKB writing, the initial buffer size to use for each feature, in bytes. This will be extended when needed, but if you are calling this repeatedly with huge geometries, setting this value to a larger number may result in less copying.
wkt	A character vector containing well-known text.
wksxp	A <code>list()</code> of classed objects

Value

`*_translate_wkt()` returns a character vector of well-known text; `*_translate_wkb()` returns a list of raw vectors, and `*_translate_wksxp()` returns an unclassed list of `wksxp()` geometries. Unlike `as_wkb()`, `as_wkt()`, and `as_wksxp()`, these functions do not attach a class to the output.

Examples

```
# translate between WKT and WKB
(wkb <- wkt_translate_wkb("POINT (30 10)"))
wkb_translate_wkt(wkb)

# some basic creation options are also available
wkt_translate_wkt("POINT (30 10)", trim = FALSE)
wkb_translate_wkb(wkb, endian = 0)
```

wksxp

Mark lists as well-known "S" expressions

Description

Mark lists as well-known "S" expressions

Usage

```
wksxp(x = list())

parse_wksxp(x)

as_wksxp(x, ...)

## Default S3 method:
as_wksxp(x, ...)

## S3 method for class 'character'
as_wksxp(x, ...)

## S3 method for class 'wk_wksxp'
```

```

as_wksexp(x, ..., include_z = NULL, include_m = NULL, include_srid = NULL)

## S3 method for class 'wk_wkt'
as_wksexp(x, ..., include_z = NULL, include_m = NULL, include_srid = NULL)

## S3 method for class 'wk_wkb'
as_wksexp(x, ..., include_z = NULL, include_m = NULL, include_srid = NULL)

```

Arguments

<code>x</code>	A <code>list()</code> features (see details)
<code>...</code>	Unused
<code>include_z</code>	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
<code>include_m</code>	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
<code>include_srid</code>	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.

Details

The "wksexp" format is experimental, but was written as a way to make it possible for packages to generate `wkb()` vectors without needing to use C++. The format represents geometries as following:

- points are matrices with zero or one row
- linestrings are matrices (one row per point)
- polygons are lists of matrices (one matrix per ring)
- multi (point, linestring, polygon) types are lists of the simple types (without any meta information)
- collections are lists of any type (must contain meta)

Any geometry that isn't in a multi type must have meta information encoded as attributes. The attributes that are used are:

- `class`: "wk_(pointlinestringl...)"
- `has_z`: use TRUE if there is a Z coordinate (may be omitted if false)
- `has_m`: use TRUE if there is an M coordinate (may be omitted if false)

This is similar to the `sf::st_sfc()` format, but the formats aren't interchangeable.

Value

A `new_wk_wksexp()`

Examples

```
wkxsp(wkt_translate_wkxsp("POINT (20 10)"))
```

wkt

Mark character vectors as well-known text

Description

Mark character vectors as well-known text

Usage

```
wkt(x = character())

parse_wkt(x)

as_wkt(x, ...)

## Default S3 method:
as_wkt(x, ...)

## S3 method for class 'character'
as_wkt(x, ...)

## S3 method for class 'wk_wkt'
as_wkt(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  precision = NULL,
  trim = NULL
)

## S3 method for class 'wk_wkb'
as_wkt(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  precision = NULL,
  trim = NULL
)
```

```
## S3 method for class 'wk_wkxsp'
as_wkt(
  x,
  ...,
  include_z = NULL,
  include_m = NULL,
  include_srid = NULL,
  precision = NULL,
  trim = NULL
)
```

Arguments

x	A <code>character()</code> vector containing well-known text.
...	Unused
include_z	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
include_m	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
include_srid	Include the values of the Z and M coordinates and/or SRID in the output? Use FALSE to omit, TRUE to include, or NA to include only if present. Note that using TRUE may result in an error if there is no value present in the original.
precision	The rounding precision to use when writing (number of decimal places).
trim	Trim unnecessary zeroes in the output?

Value

A `new_wk_wkt()`

Examples

```
wkt("POINT (20 10)")
```

xy

Efficient point vectors

Description

Efficient point vectors

Usage

```
xy(x = double(), y = double())

xyz(x = double(), y = double(), z = double())

xym(x = double(), y = double(), m = double())

xyzm(x = double(), y = double(), z = double(), m = double())

xy_dims(x)

as_xy(x, ...)

## S3 method for class 'wk_xy'
as_xy(x, ..., dims = NULL)

## S3 method for class 'matrix'
as_xy(x, ..., dims = NULL)

## S3 method for class 'data.frame'
as_xy(x, ..., dims = NULL)
```

Arguments

x, y, z, m	Coordinate values.
...	Passed to methods.
dims	A set containing one or more of c("x", "y", "z", "m").

Value

A vector of coordinate values.

Examples

```
xy(1:5, 1:5)
xyz(1:5, 1:5, 10)
xym(1:5, 1:5, 10)
xyzm(1:5, 1:5, 10, 12)
```

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