

Package ‘proxyC’

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Type Package

Title Computes Proximity in Large Sparse Matrices

Version 0.1.5

Description Computes proximity between rows or columns of large matrices efficiently in C++.
Functions are optimised for large sparse matrices using the Armadillo and Intel TBB libraries.
Among several built-in similarity/distance measures, computation of correlation,
cosine similarity and Euclidean distance is particularly fast.

Encoding UTF-8

LazyData true

LinkingTo Rcpp, RcppParallel, RcppArmadillo (>= 0.7.600.1.0)

BugReports <https://github.com/koheiw/proxyC/issues>

SystemRequirements C++11

License GPL-3

Depends R (>= 3.1.0), methods

Imports Matrix (>= 1.2), Rcpp (>= 0.12.12), RcppParallel

Suggests testthat, proxy

RoxygenNote 6.1.1

NeedsCompilation yes

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`colSds`*Standard deviation of columns and rows in sparse matrix*

Description

Produces the same result as `apply(x, 1, sd)` or `apply(x, 2, sd)` as without coercing matrix to dense matrix. Values are not identical to `sd` because of the floating point precision issue in C++.

Usage

```
colSds(x)
```

```
rowSds(x)
```

Arguments

`x` Matrix object

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
colSds(mt)
apply(mt, 2, sd) # the same
```

`colZeros`*Count number of zeros in columns and rows in sparse matrix*

Description

Produces the same result as applying `sum(x == 0)` to each row or column.

Usage

```
colZeros(x)
```

```
rowZeros(x)
```

Arguments

`x` Matrix object

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
colZeros(mt)
apply(mt, 2, function(x) sum(x == 0)) # the same
```

simil	<i>Compute similarity/distance between rows or columns of large matrices</i>
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Description

Fast similarity/distance computation function for large sparse matrices. You can floor small similarity value to save computation time and storage space by an arbitrary threshold (`min_simil`) or rank (`rank`). Please increase the number of threads for better performance using `setThreadOptions`.

Usage

```
simil(x, y = NULL, margin = 1, method = c("cosine", "correlation",
    "jaccard", "ejaccard", "dice", "edice", "hamman", "simple matching",
    "faith"), min_simil = NULL, rank = NULL, drop0 = FALSE,
    digits = 14)

dist(x, y = NULL, margin = 1, method = c("euclidean", "chisquared",
    "hamming", "kullback", "manhattan", "maximum", "canberra", "minkowski"),
    p = 2, drop0 = FALSE, digits = 14)
```

Arguments

<code>x</code>	Matrix object
<code>y</code>	if a matrix or Matrix object is provided, proximity between documents or features in <code>x</code> and <code>y</code> is computed.
<code>margin</code>	integer indicating margin of similarity/distance computation. 1 indicates rows or 2 indicates columns.
<code>method</code>	method to compute similarity or distance
<code>min_simil</code>	the minimum similarity value to be recorded.
<code>rank</code>	an integer value specifying top-n most similarity values to be recorded.
<code>drop0</code>	if TRUE, zero values are removed regardless of <code>min_simil</code> or <code>rank</code> .
<code>digits</code>	determines rounding of small values towards zero. Use primarily to correct rounding errors in C++. See <code>zapsmall</code> .
<code>p</code>	weight for minkowski distance

See Also

`zapsmall`

Examples

```
mt <- Matrix::rsparsematrix(100, 100, 0.01)
simil(mt, method = "cosine")[1:5, 1:5]
mt <- Matrix::rsparsematrix(100, 100, 0.01)
dist(mt, method = "euclidean")[1:5, 1:5]
```